

Summaries



Art and Design

- Pupils will explore ways in which textures, colours, shapes and materials can be used to signify Christmas themes from 3 different cultures and can then be used to inform the design of decorations.
- Make a 3D structure from willow or sticks and cover it with paper to decorate.
- Design own Christmas decoration for the lantern.

Applied Maths

- Pupils will learn more about
- Statistics,
 - Measurement (length, weight and capacity),
 - Measurement (area and perimeter),
 - Consolidation of number work (e.g. counting, ordering numbers and tables facts).

Science

Pupils will consider the use of appliances in the home and then find out what is meant by a circuit. The use of different components will be investigated and the concept of conductors and insulators introduced.

English

Pupils will investigate writing fiction under the theme "The Day the Lights went out" in which children have to survive a total power blackout, the problems faced and the devising of alternatives

French

Context – you're buying a house in France! Select what rooms you will have and think of the electrical appliances there may be in each room. Don't forget that electricity can be dangerous wherever you live! Will my Christmas lights work in my new French house?

- Listen for specific words and phrases, sounds, rhyme and rhythm
- Language Detective Activity – Advertisement for a house – recognise that texts in different languages will often have the same conventions of style and layout – identify a non-fiction text
- Apply phonic knowledge to support reading and writing an (en on). Danger!
- Reinforce and extend recognition of word classes and begin to understand their function – mon ma (possessive pronouns)
- Match words and pictures – rooms of house and electrical equipment
- Use context and previous knowledge to learn and develop new phrases
- Learn simple phrases to celebrate festivals
- Discuss own language learning
- Learn about festivals and celebrations in different countries, identifying similarities and differences

Computing

- Use Scratch to make an electrical circuit game
- Learn about variables and broadcast commands

Design and Technology

- Use and apply electrical components to create a functional product
- Control the flow of electricity by incorporating a switch.
- Join wood to make a frame structure.
- Use market research to influence my design.
- A Christmas decoration

Music

In this unit pupils will explore magical music. They will listen to a selection of pieces of music, analysing how the musical elements combine to create a magical atmosphere. They will also have the opportunity to compose their own magical music which should be recorded and where possible performed before an audience.

